Ysenia Acosta de Soldano				
Nation: Castille				
Wealth: 3				
Membeship:				
ARCANA				
Willful: you and villain can't spend HP or DP				
Arrogant: Gain HP when you look down on				
someone who could harm you.				
BACKGROUNDS				
Aristocrat: +1HP when prove more to you that				
money and fancy clothes.				
Archaeologist: +1HP for donating rare artifacts.				
REPUTATION				
Corruption:				
STORIES				

TRAITS

Brawn 080000
Finesse 080000
Wits 008000
Resolve 008000

SKILLS

Athletics	-80000	Intimidate	_00@00
Convince	-00800	Weaponry	-80000
Notice	-00000	Perform	_08000
Scholarship	-08000		
Theft	80000		-00000
-			_00000
Aim	-80000		_00000
Empathy	-08000		-00000
Ride	_x00000		_00000
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ADVANTAGES

Rich: you have 3 wealth

Disarming Smile: Spend a HP to keep someone from starting a fight or attacking.

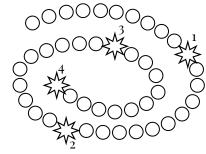
Eagle eyes: You can see for at least a mile +1 die for checks depending on your sight.

Signature item: Nacio's sword: You may spend 1 HP to recover it, have it turn up, add 2 dice to a risk, add 3 wounds to one attack, or reduce damage by 3 wounds.

Lyceum: +1 to every die result for Convince, Tempt, and Intimidate checks.

Direction Sense: You are never lost.

WOUNDS



- 1: +1d10 to all Risks.
- 2: Villains gain 2 bonus dice against you.
- 3: Your 9's count as 10's during Risks.
- 4: You become Helpless.

You are very used to getting your way. Your father is an important man and that means you can do as you please. And it doesn't matter if you are only 12, they had best listen. The Heroes of Altamira rescued you and your brother, Nacio, from bandits. Then they saved some Professor and went chasing after some invention in a lost ruin, dragging the pair of you along. Nacio got eaten by the shadow beast that was living in those ruins. For most people, that would have been reason to never leave the city again. But you are not most people. That ruin was amazing and whatever was down there might come out some day and you need to be ready to do something about it. but right now, the heroes are missing, captured by bandits. It is time to repay the favor.

Equipment: Nacio's sword, 1 dainty pistol, a book of poetry, a book on exploration, a horse with sidesaddle. saddlebags with feed, small shovel, personal excavation tools (hammer, hand broom, etc)